

Rakhi Sharma

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Skills	Languages: JavaScript, C, Rust. Knowledge: Angular 2, Html5, Css3, JQuery, Ajax, ES6, RestApi, D3JS, XML, Linux/Unix. Tool: Git, Mercurial, Coccinelle, Krita and Gimp. Interest: Web, Engine, WebVR, Design, Research, Speaking, Blogging.	
Education	Rajasthan Technical University B.TECH- COMPUTER SCIENCE ENGINEERING CGPA: 7.6, Rank: 9/65.	2013 - 2017
Experience	The Data Team SOFTWARE UI ENGINEER Responsibility includes- Creating initial GUI prototypes given Stakeholder Requirements, Identifying new needs and requirements and participating in the design of products, Designing UI from inception to final product.	May 2017 - Present
	Mozilla RGSOC FELLOW INTERN - SERVO BROWSER ENGINE Worked on making servo browser support responsive images. Responsibility involve working on source set, size, pictures and off-screen Api algorithm.	July 2017- Sep 2017
	Mozilla OUTREACHY INTERNSHIP- FIREFOX BROWSER Worked with Firefox browser team. Improved several distinct aspects of Firefox's UI on all desktop platforms.	May 2016 - Aug 2016
	Learn IT, Girl SCHOLAR As a scholar worked on a gaming project, which teaches the basics of maths and computer science function to middle school students.	Feb 2016 - May 2016
Projects	StanfordHCI-Mozilla Design Sprint MOZILLA AND STANFORD HCI DESIGN DRIVE FOR AN ACCESSIBLE WEB Participation included working online with a multidisciplinary team on the Stanford design thinking process. We created concepts for a more accessible web browsing experience. We ideated and prototyped our designs and did light weight testing with a real world potential user.	August 2017
	DrumKit DEC 2016 It maps the keys A through L on the keyboard to a corresponding drum sound effect and shows a visual key as feedback for the user.	http://rakhisharma.me/drumkit/
	Key detector FEB 2017 It is an Konami code detector. While on project page press any button and see the result in console browser. Unicorn.js is added to make things interesting. Pressing Enter will show the unicorn effect.	http://rakhisharma.me/KeyDetector/
	FunwidCanvas JAN 2017 Drawing app using the canvas HTML5 element and JS. Draw anything using cursor.	https://rakhisharma.me/FunCanvas/
Achievement	8th position in hackathon organized by ministry of road and transportation(SIH16), India. Idea selected by Google for developing Indian prime minster application. Badminton: University team captain, Regional player.	April 2017 Sep 2015 2016-2017